## 1. Before the Game

- Enter basic game information on the Setup screen
- · Set the starters for both rosters
- · Choose the starting goalkeepers for each team
- Click "Add Play" to navigate to stats entry screen and start clock to begin.

## 2. Between Each Period

- At the end of the period, click on Game Ctrl and then click on End Period.
- To begin the next period, click on Game Ctrl. If you want to do things before you start the next period such as reset the
  players on the field or print box scores/play-by-plays, click Wrap Up. If not, you can just start the next period from the
  Game Ctrl menu.

## 3. Ending a Game

- To finalize a Game, click Game Ctrl then click Wrap Up
- Confirm the score of the game. If the score is wrong, you can edit scoring plays.
- From this menu, you also have the option to print box scores and play by play reports.
- Add weather, attendance, game duration and more in the Setup screen.
- Update the goalie records for each team's goalie.
- · Click Complete Game Information to update records, attendance, end time, and duration to finalize the game

## 4. Offline Mode

When using the app for the first time, your browser will give a message similar to this:

"This website (www.prestosports.com) is asking to store data in your browser for offline use."

You must click "Allow" on this message or else offline mode will not work.

Note: To use PrestoSports Stats Entry in offline mode, you need to first load the game to the app while you still have internet access.

Primary Input Keys	Shot Result Keys	Special Keys	Game Control
S: Shot	W: Wide	F6: Start/stop clock	V: View players
H Header	L: Left	SPACE BAR: Start/stop clock	F: Reset players on field
P: Penalty shot	R: Right	TAB: Scoreboard/scoring clock	G: Change goalie
F: Foul	H: High		T: Timeout
Y: Yellow card	C: Cross bar		P: Start period
R: Red card	P: Post		E: End period
K: Corner kick	B: Blocked		B: Play-by-play
O: Offside	S: Save (goalie)		W: Wrap up
I: Substitutions	D: Defensive save		
C: Comment	T: Team save		
G: Game control	G: Goal		

<sup>\*</sup>Changing the goalie both in the change goalie option and through the substitution function is important for keeping minutes and saves/GAs accurate.