



1. Before the Game

- Enter basic game information on the Setup screen
- Set the lineups for both rosters (Note: The stats app will not proceed to the game with the roster over the limit)
- TRO/TRX Rosters can have no more than 40 players to be imported
- Click "Add Play" to navigate to stats entry screen.

2. After Each Half Inning

- You will be prompted to either edit plays from the previous half inning or advance to the next inning.

3. Ending a game

- Click "Input Pitching Decisions" to select the winning and losing pitchers, update records and assign saves when necessary.
- Click "Complete Game Information" to update records and finalize game information, then save.
- Click Complete Game Information to update records, attendance, end time, and duration to finalize the game

4. Offline Mode

When using the app for the first time, your browser will give a message similar to this:

"This website (www.prestosports.com) is asking to store data in your browser for offline use."

You must click "Allow" on this message or else offline mode will not work.

Note: To use PrestoSports Stats Entry in offline mode, you need to first load the game to the app while you still have internet access.

Batter Input Keys

- 1B: Single
- 2B: Double
- 3B: Triple
- HR: Home run
- BB: Walk
- IBB: Intentional walk
- HP: Hit by pitch
- FC: Fielder's choice
- CI: Catcher interference
- BI: Batter interference
- E#: Reached on error by #
- F#: Flied out to #
- P#: Popped up to #
- L#: Lined out to #
- FF#: Fouled out to #
- #-#: Grounded out # to #
- ####: Out with assists
- #UA: Unassisted putout
- K: Struck out

- KS: Struck out swinging
- KL: Struck out looking
- ##SAC: Sacrifice bunt to #s
- F#SF: Sacrifice fly to #
- ## DP: Hit into double play to
- ## GDP: Grounded into double play to #s
- ##TP: Triple play to #s
- KWP: Reached on wild pitch
- E#: Reached on error by #
- E# DF: Dropped foul ball by
- O#: Set outs to #
- B#: Set batter to #
- R:#,b: Place batter # on base b
- 1#: Infield fly to #

Special Keys

- +: Advance one base
- ++: Advance two bases
- +++: Advance three bases
- SB: Stolen base
- PB: Advance on passed ball
- WP: Advance on wild pitch
- BK: Advance on balk
- ##CS: Caught stealing by #s
- #X: Out on DP or TP
- ##PO: Picked off by #s
- INT: Baserunner interference
- IP: advance on illegal pitch
- +E: advance on error
- +E#: advance on error by #
- +T: advance on throwing error NA (or ENTER): no advance
- FPO: failed pickoff attempt
- RLE: runner left early FC: advance on fielder's choice